
Computer Fundamentals

Lecture # 6:
Computer Software

Today's Aim

- Defining a Software
 - History of Software
 - Software Development Process
 - Types of Software
 - Different types of Software License
 - Attributes of a Good Software
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History of Software

- Concept of Programming Developed by Charles Babbage
 - First Computer Program by Ada Baron
 - Alan Turing's Theory, 1935
 - 1958, Term Used by John W. Tukey
 - Symbolic Language, Programs, Routines, Procedures, Rules
 - Controls functioning of Hardware
 - Directs Operations of Hardware
 - Needs to be loaded into computer storage
 - Consist of "Machine Language"
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History of Software

- 1945, Von Neumann's "Stored-Program Technique"
 - 1949, "Short Code" :Machine Language
 - 1950's, Assembly Languages
 - 1957, Math-Matic :High-Level Language
 - 1957, FORTRAN :High-Level Language
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Software Development Process

- Concept and Feasibility
 - Domain Analysis:
 - Doing the Homework
 - Software Elements Analysis:
 - Reading the Customer Requirements
 - Specification:
 - Precise Description of the Software
 - Planning:
 - Time, Cost and Personnel Estimates
 - Software Architecture:
 - Issues Concerned with Software Production and Compatibility
 - Implementation:
 - Writing the Code
 - Testing
 - Documentation
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Types of Software (User's view-point)

- System Software
 - Application Software
 - Programming Software
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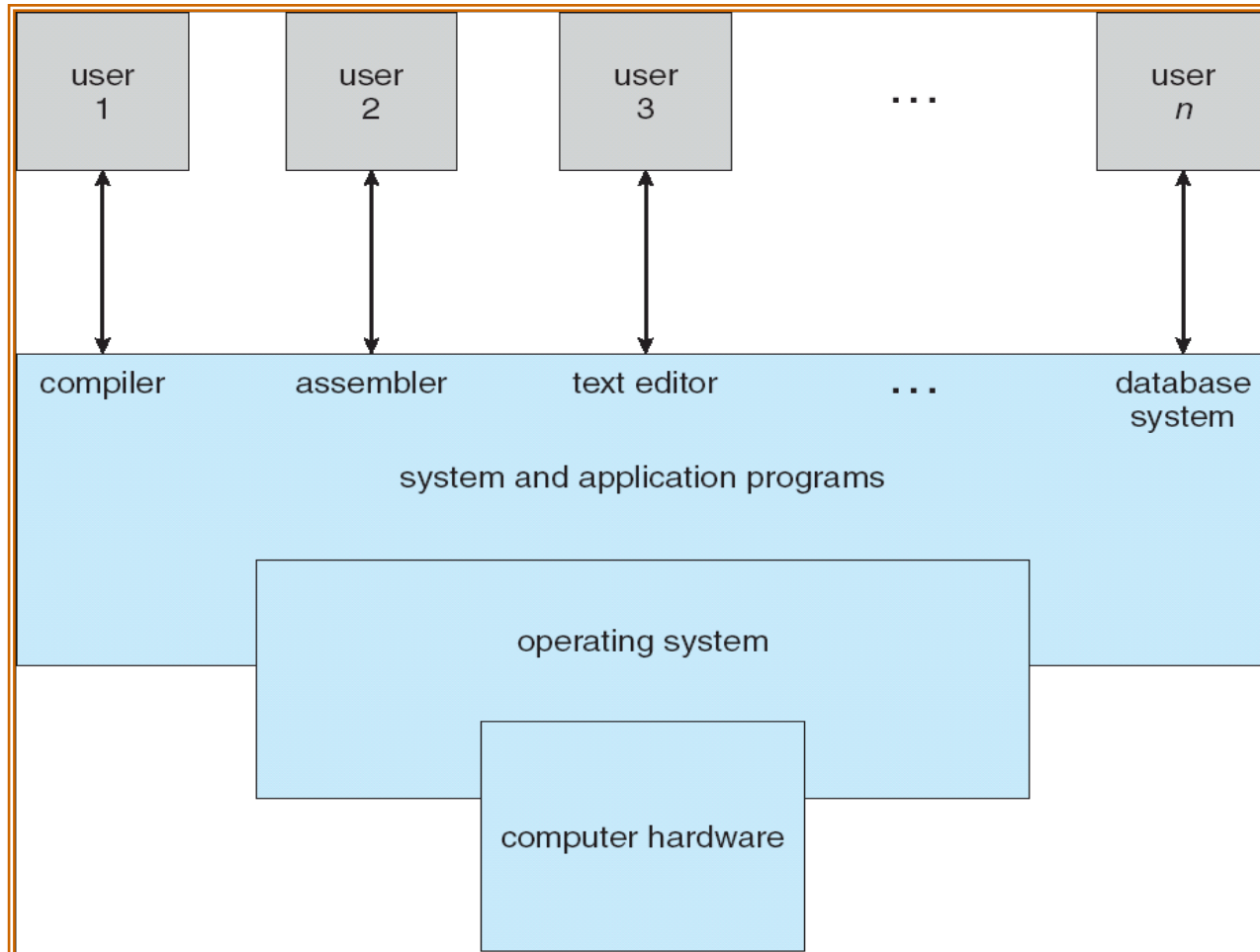
System Software

- Control the overall operation of the computer
 - OS
 - Interact directly with HW
 - Device drivers
 - Perform system management & maintenance
 - Utilities
 - Used to develop or maintain other programs
 - Language translators
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System Software

- Operating System
 - Manages Sharing of Resources
 - Process Management
 - Memory Management
 - File System Support
 - Networking
 - Security
 - Graphical User Interface
 - Hardware Management
 - Examples?
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Role of the Operating System



System Software

- **Device Drivers**

- Work as Interface

- Translates Instructions and Data from OS and Application Software into Device Specific Form

- Necessary for Hardware Compatibility

System Software

■ Utilities

- For providing a particular functions
 - Maintain and manage systems
 - Examples:
 - Anti-virus SW
 - Data compression SW
 - Disk optimization SW
 - Disk backup SW
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System Software

■ Language Translators

□ Assembler

- Converts Assembly Language into binary code

□ Compiler

- Converts a high-level language into binary code

□ Interpreter

- Converts and executes one instruction at a time
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Application Software

- Direct Interaction with User
 - Indirect Interaction with Hardware (through drivers)
 - Scientific/engineering/graphics SW
 - Matlab; AutoCAD; EWB; PSpice
 - Business SW
 - The billing system for the mobile phone company
 - Productivity SW
 - Word processors; Spreadsheets
 - Entertainment SW
 - Games
 - Educational SW
 - Electronic encyclopedias
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Programming Software

- Used by Programmers
 - Assists in Writing Programs
 - IDE; Integrated Development Environment
 - Language Translators also fall into the same category
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Types of SW (Production Point of View)

- Shrink-Wrapped:
 - Retail Software
 - OEM (Original Equipment Manufacturers') Software
 - Custom Built.
 - Other types:
 - Shareware
 - Crippleware / Trialware
 - Adware
 - Demoware
 - Spyware
 - Freeware
 - Public Domain Software
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Software Licensing

- Software Protection
 - Trade Secrets
 - Copyright
 - Patents
 - Trademarks
 - Allows Ownership to stay with the Manufacturers
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Types of Licensing

- Proprietary
 - License for 'Use only' is Bought
 - Manufacturers retain Ownership
 - Counters Piracy
 - Examples : Shrink-Wrapped
 - Types:
 - Single-User
 - Multiple-User
 - Concurrent-User
 - Site
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Types of Licensing

- Freeware:
 - Downloaded from Internet
 - Manufacturer retains Ownership
 - User is Free to Use
 - Examples: Public Domain SW
 - Types:
 - Open-Source
 - Closed-Source
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Types of Licensing

- Shareware:
 - Downloaded from Internet, or Ordered on Websites
 - Manufacturer retains Ownership
 - Payment made Upon Satisfactory Performance
 - Reasons
 - Types:
 - Trialware
 - Crippleware
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Attributes of a Good Software

- Maintainable
 - Reliable
 - Efficient
 - Appropriate and interactive Interface
 - Cost Effective
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Objectives Achieved In Today's Lecture

- Defining Software
 - Types of Software
 - Attributes of Software
 - Software Licensing
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