# Computer Fundamentals

Lecture # 1:

Introduction to Computer & History

## Today's Aim

- Introduction to Computer
- Some early age machines
- First computer programmer

### What is Computer?

- Computer is a machine that takes input, processes it and gives the output.
- A computer can do nothing by itself, but once it is told how to do a job, it does it much faster than a human being.

- The word computer was first recorded in 1613 to refer to a person who carried out calculations
- From the end of the 19th century the word began to describe a machine that carries out computations
- **150–100 BC** 
  - Early mechanical calculating devices include the 'abacus', the 'slide rule' the 'astrolabe' and the 'Antikythera mechanism'

#### Al-Jazari's 'Castle Clock'

- The "castle clock", an astronomical clock invented by Al-Jazari in 1206, is considered to be the earliest programmable analog computer.
- It displayed a crescent moon-shaped pointer traveling across a gateway causing automatic doors to open every hour, and five robotic musicians who played music when struck by levers operated by a camshaft attached to a water wheel.
- The length of day and night could be re-programmed to compensate for the changing lengths of day and night throughout the year.

- Wilhelm Schickard's Mechanical Calculator
  - Wilhelm Schickard's 1623 device was the first of a number of mechanical calculators constructed by European engineers, but none fit the modern definition of a computer, because they could not be programmed.
- Jacquard's loom (Fabric Weaving Machine)
  - In 1801, Joseph Marie Jacquard made an improvement to the textile loom by introducing a series of punched paper cards as a template which allowed his loom to weave intricate patterns automatically.
  - The use of punched cards to define woven patterns can be viewed as an early, limited form of programmability.

#### Babbage's "Analytical Engine"

- In 1837, Charles Babbage was the first to design a fully programmable mechanical computer, his analytical engine.
- Babbage's Design could never complete because of his Limited finances and Babbage's inability to resist tinkering with the design.

- Herman Hollerith (Tabulator & Key Punch Machines)
  - In the late 1880s Herman Hollerith invented the recording of data on a machine readable medium, the punch cards (first he tried the paper tape).
  - Prior uses of machine readable media had been for control, not data.
  - To process these punched cards he invented the tabulator, and the key punch machines

- These three inventions (punch cards, tabulator & Key Punch machine) were the foundation of the modern information processing industry
- Large-scale automated data processing of punched cards was performed for the 1890 United States Census by Hollerith's company, which later became the core of IBM

#### Ada Byron's computer program

- 1800s, Ada Byron, English Mathematician
- Wrote first program in the history of Computers
- Wrote the program for the still unbuilt Analytic Engine
- Recognized the importance of looping

#### The Turing Machine

- Alan Turing is widely regarded to be the father of modern computer science.
- In 1936 Turing provided an influential formalization of the concept of the algorithm and computation with the Turing machine

#### Stibitz's Model K

- George Stibitz is internationally recognized as a father of the modern digital computer
- At Bell Labs in November 1937, Stibitz invented and built a relay-based calculator which he named as the "Model K" (for "kitchen table", on which he had assembled it)
- It was the first to use binary circuits to perform an arithmetic operation

- Zuse Z3 (Germany)
  - May 1941
  - Used Binary Number System
  - Computing Mechanism was Electro-Mechanical
  - Program-controlled by punched film stock
  - Had passed the Turing Test

### Atanasoff–Berry Computer (US)

- 1942
- Used Binary Number System
- Computing Mechanism was Electronic
- Not Programmable (Single Purpose)
- Had not passed the Turing Test

- Colossus Mark 1 (UK)
  - February 1944
  - Used Binary Number System
  - Computing Mechanism was Electronic
  - Program-controlled by patch cables and switches
  - Had not passed the Turing Test

- Harvard Mark I IBM ASCC (US)
  - May 1944
  - Used Decimal Number System
  - Computing Mechanism was Electro-Mechanical
  - Program-controlled by 24-channel punched paper tape
  - Had not passed the Turing Test

### Colossus Mark 2 (UK)

- **June 1944**
- Used Binary Number System
- Computing Mechanism was Electronic
- Program-controlled by patch cables and switches
- Had not passed the Turing Test

### ENIAC (US)

- July 1946
- Used Decimal Number System
- Computing Mechanism was Electronic
- Program-controlled by patch cables and switches
- Had passed the Turing Test

- Manchester Small-Scale Experimental Machine (UK)
  - June 1948
  - Used Binary Number System
  - Computing Mechanism was Electronic
  - Stored-program in Williams cathode ray tube memory
  - Had passed the Turing Test

- Modified ENIAC (US)
  - September 1948
  - Used Decimal Number System
  - Computing Mechanism was Electronic
  - Program-controlled by patch cables and switches plus a primitive read-only stored programming mechanism using the Function Tables as program ROM
  - Had passed the Turing Test

### EDSAC (UK)

- May 1949
- Used Binary Number System
- Computing Mechanism was Electronic
- Stored-program in mercury delay line memory
- Had passed the Turing Test

#### Manchester Mark 1 (UK)

- October 1949
- Used Binary Number System
- Computing Mechanism was Electronic
- Stored-program in Williams cathode ray tube memory and magnetic drum memory
- Had passed the Turing Test

- CSIRAC (Australia)
  - November 1949
  - Used Binary Number System
  - Computing Mechanism was Electronic
  - Stored-program in mercury delay line memory
  - Had passed the Turing Test